

## Claims

- [c1] 1. A driving method of a Liquid Crystal Display (LCD), the liquid crystal display comprising a back-light module and a liquid crystal display panel, wherein the liquid crystal display panel has a plurality of pixels, the driving method of the liquid crystal display comprising the steps of:
- detecting the maximum grayscale  $X$  of all pixels in the present image;
- adjusting brightness of the back-light module to  $(X / N) \times L$ , where  $N$  is the highest grayscale of the image display system, and  $L$  is a corresponding brightness to the grayscale value  $N$  of the back-light module; and
- adjusting a grayscale value  $X_a$  of each pixel to a mapping grayscale value  $X_b$ , and driving each of the pixels with the grayscale value  $X_b$  accordingly.
- [c2] 2. The driving method of the liquid crystal display as recited in claim 1, wherein a mapping correlation between the grayscale value  $X_a$  and the grayscale value  $X_b$  is linear, and the correlation is performed as  $X_b = (X_a / X) \times N$ .
- [c3] 3. The driving method of the liquid crystal display as re-

cited in claim 1, wherein the mapping correlation between the grayscale value  $X_a$  and the grayscale value  $X_b$  is nonlinear.

[c4] 4. The driving method of the liquid crystal display as recited in claim 1, wherein light transmittance of each of the pixels is adjusted by a bias voltage based on the grayscale value  $X_b$ .

[c5] 5. A driving method of a liquid crystal display comprising a back-light module and a liquid crystal display panel, wherein the liquid crystal display panel has a plurality of pixels, the driving method of the liquid crystal display comprising the steps of:  
dividing a plurality of grayscale values 0, 1, 2, ..., N into a plurality of segments, where N is the highest grayscale of the image display system;  
detecting a maximum grayscale X of all pixels in the present image;  
adjusting output brightness of the back-light module to  $(Y / N) \times L$ , where Y is upper limit of one of the segments in which the maximum grayscale X is located, L is a corresponding output brightness of the back-light module to the grayscale N; and  
adjusting a grayscale value  $X_a$  of each pixel to a mapping grayscale value  $X_b$ , and driving each of the pixels with the grayscale value  $X_b$  accordingly.

- [c6] 6. The driving method of the liquid crystal display as recited in claim 5, wherein a mapping correlation between the grayscale value  $X_a$  and the grayscale value  $X_b$  is linear, and the mapping correlation is performed as  $X_b = (X_a / Y) \times N$ .
- [c7] 7. The driving method of the liquid crystal display as recited in claim 5, wherein the mapping correlation between the grayscale value  $X_a$  and the grayscale value  $X_b$  is nonlinear.
- [c8] 8. The driving method of the liquid crystal display as recited in claim 5, wherein the corresponding output brightness of the back-light module is retained when the grayscale maximum  $X$  is located in either a range between  $Y$  and  $Y + S$  or a range between  $Z S$  and  $Z$  of a present image, where  $Z$  is lower limit of one of the segments in which segment the grayscale maximum  $X$  is located and  $S$  is the predetermined threshold.
- [c9] 9. The driving method of the liquid crystal display as recited in claim 5, wherein each of the segments contains the same numbers of the grayscale values respectively.
- [c10] 10. The driving method of the liquid crystal display as recited in claim 5, wherein each of the segments contains different numbers of the grayscale values respec-

tively.

- [c11] 11. The driving method of the liquid crystal display as recited in claim 5, wherein light transmittance of each of the pixels is adjusted by a bias voltage based on the grayscale value  $X_b$ .